

# Legislative Analysis



## DEFINE GAMING EMPLOYEES REQUIRED TO BE LICENSED

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**House Bill 6527**

**Sponsor: Rep. Steve Tobocman**

**Committee: Government Operations**

**Complete to 12-4-06**

### A SUMMARY OF HOUSE BILL 6527 AS INTRODUCED 9-14-06

The bill would amend Section 2 of the Michigan Gaming Control and Revenue Act (MCL 432.202) to do the following:

- Define "gaming employee," generally, as an individual connected directly with the operation of gaming.
- *Exclude* bartenders, cocktail waitresses, or other individuals engaged exclusively in preparing or serving food or beverages from the definition of "gaming employee."
- Specifically *include* the following in the definition of gaming employee: (1) an individual who performs accounting or internal auditing services if the individual is directly involved in keeping or examining records associated with gaming revenue; (2) a boxman; (3) a cashier; (4) a change worker; (5) a counting room worker; (6) a dealer; (7) a floorman; (8) a host or other individual empowered to extend credit or complimentary services; (9) a keno runner; (10) a keno writer; (11) a machine mechanic; (12) an odds maker or line setter; (13) a security worker; (14) a shift or pit boss; (15) a shill; (16) a supervisor or manager; and (17) a ticket writer.
- Amend the definition of "occupational license" to mean a license issued by the Michigan Gaming Control Board "to a person to act as a gaming employee or to perform an occupation that the Board has identified as having the power to exercise a significant influence over the operation of gaming under this act."
- The bill would also make minor stylistic changes throughout Section 2.

Section 8 of the act sets forth the requirements for obtaining an occupational license, including payment of fees and background checks. By exempting certain food and beverage preparers and servers from the definition of "gaming employee," and modifying the definition of "occupational license" to mean a license for a person to act as a "gaming employee," the bill would appear to exempt these food and beverage employees from the background check and licensing requirements of Section 8. In contrast, by specifically *including* certain employees in the definition of gaming employees, the bill would appear to make those employees subject to the requirements of Section 8.

[Note: The Michigan Gaming Control and Revenue Act is an initiated act and thus a three-fourths majority vote in each house is required for amendment.]

**FISCAL IMPACT:**

For FY 2006, total revenue for the State Services Fee Fund was about \$30 million, and of that amount, applications for occupational licenses generated \$132,250 in revenue and license fee renewals generated \$460,200 in revenue. To the extent that the bill no longer would require licenses for certain non-gaming related occupations, the bill would result in a small reduction in revenue.

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